

NOGUANA[®]

AN UPPER-CUT
ABOVE THE REST

KNOW WAT A
MEAN NOSAH!

THE MAG WITH
A PUNCH

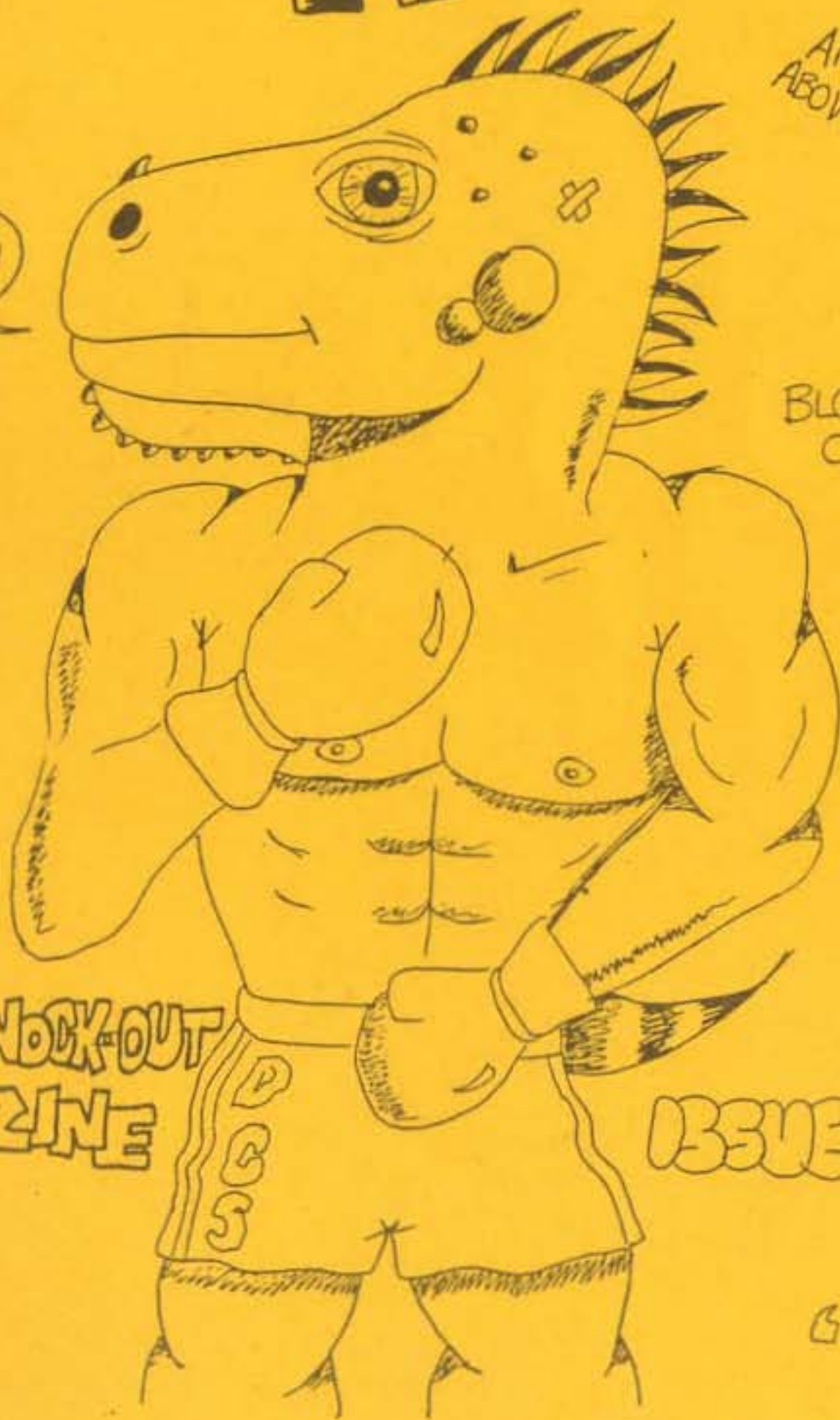
BLOWS
OTHER
MAGS
AWAY

THE KNOCK-OUT
MAGAZINE

ISSUE #6

NOSAH

"MAG"



EDITORS PAGE



Welcome to the new look IGUANA. Hope you all like the changes that have been made to the appearance of the magazine. Take a good look through the mag and you will see that there are changes within the mag as well. We now have MAC doing a lot of the artwork for the mag and also the covers. He has created a character called STIG and you will be seeing a lot more of STIG in the future. Hope your association with the mag is long and happy MAC.

There is also a new look to the Demo review page, with BAGDER of HORIZON doing a monthly page for us. Welcome BAGDER !!.

Look at the charts page and you will see there is now a crackers AND a demo makers chart, which will make more interesting reading for you all.

So where are all the games ?? This is one of the worst periods I have ever known on the 64 scene, maybe the time of the Amiga really is dawning. The only thing people seem to be sending to each other at the moment is demos, demos and more demos !!.

Did anyone see the review of Crackers magazines by the German company GAME ON? What a load of shit that was. It rated SMASHER as the best mag around. Anyone who has seen the magazine smasher will know that it is pathetic, they even resort to pictures of naked girls to fill the pages. The guy who did the review said that the copy quality of IGUANA was bad. What the fuck has he been looking at? He must have received a photocopy of a copy. I pride myself in the good quality of the mag and this guy is saying that it is bad. Just compare this mag with others of its kind and I am sure you will agree that it is the best for reproduction quality. And then to cap it all I am told that the guy who wrote the reviews for GAME ON has a financial interest in SMASHER. What a LAMER !!!.

Remember guys, I am always looking for interesting articles and letters to print in the magazine and if you want to reply to anything published in the mag then feel free to do so. All letters etc should be sent to me only because if you send it to anyone else, I may never get to see it.!!

A message to all the guys who keep asking me for a free copy of the magazine...SWIVEL !!, I will not send you a mag unless you have paid for it, so don't ask.

So there it is. #6. A new look, but same high standards. Forever forward is the motto and that is exactly what IGUANA will do.

Watch out for the introduction of more Amiga related articles in future editions of IGUANA.

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*****
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# Contrib's..NOSAH/DCS      #
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#           ACIDYX/DCS       #
#           PACO/BROS        #
#           OTISS/CHAD       #
#           LADY BINEAR      #
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OVERVIEW



THIS MONTH PACO/BROS



After the TRI-DOS interview last month, NOSAH has managed to get an interview with a member of another of the reigning cracking groups, this time it is PACO/BROS who is in the hotseat. Let's just hope that the interview doesn't have the same effect on PACO as it did on TRI-DOS (IE causes him to hand in his cards !!!).

- Q. First of all I think it would be fair to all our readers for you to tell us if there are any more major changes to BROS lately. We know that BAMBAM joined from HOTLINE and that the German members left to reform SHARKS, as anything else been happening ?
- A. No, there are no big changes in BROS lately. We have been a little quiet lately but I guess this because of the delay in game releases, everyone is suffering, not just us.
- Q. Since BAMBAM joined BROS he doesn't seem to have done much, why is this ?
- A. That's isn't actually true, he still does things but the policy in BROS is that no one puts in the scroller who cracked the games, so if you get something from BROS you will not know who cracked it. Of course he is spending more time on his Amiga now, he has had one for a couple of months now.
- Q. BROS seem to import more than they crack, do you think that is a fair comment ?
- A. Well, I guess so. I think the main reason is that we don't have any members in England and that is necessary to get hold of the latest releases and crack them. But whenever there is a new game released in Norway or Holland then you can count on us.
- Q. Who does the importing ?
- A. Mainly BAMBAM or myself.
- Q. What modems do you use ?
- A. I always use a 1670 (1200 baud) Commodore modem, which is one of a number that I have. BAMBAM uses an AVELEX (1200 baud) modem, which is the coolest I have ever seen. Soon I hope to have a 2400 baud modem, and I will use that for Amiga as well.
- Q. Why did the German BROS members leave ? Was there any bad feeling ?
- A. They left to form their own group, that's all there is to it. Not really any bad feeling cause we knew they were not very popular in Germany anyway.



- Q. What is the member status of BROS now ?
- A. In alphabetical order so I don't get any hassle. BAMBAM, COCO, EIRKIN, GENE, MADSSQUAD and the DWARF. I should add that MADSSQUAD consists of RUDY, FALCO, BAS, EWIN and myself. What they do is, RUDY codes, FALCO codes, fixes and also works for 20CC, BAS codes and EWIN swaps.
- Q. Which members of BROS will be at the cooparty held in Norway ?
- A. That will be Gene, Firkin and Dwarf. If I had the money I would also go but I am no millionaire, too bad !!
- Q. Who coded the CIRCLETWIST demos ?
- A. They were both coded by BAS.
- Q. Anyone else in the group who does that sort of thing ?
- A. Of course, lots of the guys can do it, Falco (who does the best music routines), Rudy and Coco.
- Q. Any information you would like me to pass on to the readers ?
- A. Yes, I would like to tell everyone that we are going to go on to Amiga as well, but under differant name. It will be called BTW (born to win). We hope to have the same success as we had on the 64.

Paco, thanks for the interview.!!

THE LEGEND OF
SETH BRASKET



WRITTEN BY OTISS.

PART 6.

Seth was thrown into a dark dungeon, a typical stereotype, with chains and manacles on the walls, and slime oozing from every niche. He had lost his ancient time piece, so he no idea of how long he had waited, it seemed like ages. The guard outside the thick wooden door grunted every so often. No matter how loud Seth shouted, the guard ignored him. From behind, the guard looked barely human. After a long depressing sleep, the door creaked open. Seth's eyes brightened, but then dimmed again. A small, dark figure handed Seth a bowl of foul smelling food and then walked silently out of the dungeon. The slam of the dungeon door, and the turn of the key made Seth wonder exactly how long he was going to be held.

Dulok was naturally worried for Seth. She felt anger rise in her at the thought of the brave Archmage turning a black warrior to dust, and then being whisked away by the evil High Lord, their only chance of being free of his satanic rule. Over a sweet smelling meal of oranges freshly picked from the nearby friendly Domain of Bakaresht, she thought out a plan. She confronted Haidyn, and found out that he held the exact same thoughts as her.

"Baron Ryneheuld" Haidyn said, with a mouthful of orange flesh, "will never allow us to go"

Dulok snorted. "He cannot see past his own nose. Seth is our only chance.

"We must sneak out" she continued. "Past the guard".

"To where?" Haidyn asked.

She replied straight away. "Jessterbarher. I'm sure she'll help us. After all, she is of the same kin as Seth".

Haidyn thought it over. "Jessterbarher is a myth"

"Ah, but how much is truth, Haidyn" Dulok interrupted.

"The journey is long and arduous" Haidyn continued, as if to put both friends off, "Through the Northern climbs".

Dulok half snorted and half laughed. "Since when were you afraid of the Vulture bats?"

Haidyn blushed red. "No, no, no. A scout reported that the High Lord has sent a small troop to guard the pass. He is charging a toll, at an extortionate rate".

Dulok shook her head. "A few guards will be no problem".

"Oh yes they will" Haidyn continued. "They are said to be from the High Lords finest battallion".

"We'll just have to fight better then" Dulok replied. She wasn't going to be put off, not easily, anyway.

Haidyn sighed. "Alright, I'll do it, Tonight, at moonfall.

Be at the secret passage".

Dulok nodded, and smiled. Her plan was going to work, she would make it work.

When the twin moons of the planet fell to their lowest point, Dulok the Quajara, and Haidyn the dwarf met by their own secret passage. It led from behind one of the mess halls, out of the castle.



Dulok opened the grill carefully, not to make



a sound. Unfortunately, it creaked as its rusty hinges were made to move.

Haidyn climbed in the tunnel, and climbed down. Dulok passed the supplies down gently to him, not wanting to break the vital electronic equipment she had 'borrowed' from the storerooms. Suddenly, a bright light passed near her. She rolled over, to avoid the bright spot, and it missed her - but only just.

"Whats going on up there?" Haidyn hissed.

"Nothing, just the searchlights". She picked up a rucksack full of food. "Here catch this". She threw it at Haidyn, who caught it safely.

"Is that it?" he asked.

"Yes" she replied, and climbed down the hole, shutting the grill behind her. "Lets go" she said, as confidently as she could muster.

Haidyn stayed silent. They walked down the tunnel, with their heavy loads on their backs.

"I fed and watered Gemstone and Cally, the two horses, they are waiting just in the forest beyond the castle"

Haidyn nodded again, still staying silent. When they reached the other end of the tunnel, Haidyn climbed up a short ladder. He pushed at the wooden door that would lead them to their freedom, but it stayed shut. "Its stuck!" Haidyn said through his teeth. Dulok moved to the door, and pushed it as hard as she could possibly muster. It groaned slightly, but wouldn't move.

Haidyn added his two strong arms to the effort. The door didn't open, it just collapsed, covering both friends in earth and grass.

"The grass had grown over it" Dulok said. "No wonder it was hard to move".

Haidyn stayed silent, and climbed out of the tunnel. Dulok followed, wondering why her friend in arms was so silent and unreachable. They made it to the forest safely, and found their mounts. After packing the equipment safely, they climbed on, and set off northwards, towards the perilous peaks of the northern climbs.

Finally, the guard had come for him. Although he was frightened, he felt relieved that his long wait was over. He was led through many damp and grotty passageways, until the guard reached the cleaner part of the dungeon. Here, Seth was handed over to a black warrior. Still Seth saw red glimmers from behind the mask.

The guard took Seth to a lift. He was thrown inside, and after the warrior climbed in, the doors shut automatically. They reminded Seth of the lifts he had once used in the ill fated ship, the Acturus.

"Where are we going?" Seth asked, his voice trembling.

The guard turned to Seth, but kept quiet. Finally, the doors opened, and Seth was pushed out. He fell heavily onto the marble floor. He sat upright, and looked around him.

The room was ornately fashioned, with a rich red carpet, and mahogany furniture. Sitting on a marble throne, ordained by dragons, sat the immense figure of the High Lord, his mask back in place.

"Welcome, Archmage" his voice boomed. "I hope my loyal slaves have been treating you well". Seth barely found the courage to shake his head.

"Well, no matter. You shall be my slave, under my power.

"Guard!" he called the the black suited figure who had brought him here, "Bring the Archmage here."

Without hesitation, the guard grabbed Seth's arm, and pulled him towards the enormous figure.

The High Lord climbed off of his throne. "I shall get to the point. I have a question to ask of you. Archmage. You have one choice to answer".

Seth brought up a question from the dregs of his mind. "And what if I answer wrongly?"

!



The High Lord laughed momentarily. "It will not matter. One way, you shall keep your soul. The other, you will be my slave for eternity".
 Seth groaned inwardly. He crossed his fingers and prayed that he was dreaming a nightmare.
 "The question is, Archmage, if you will design a new starship for me".
 Seth regained his confidence. "You have the knowledge!" he shouted, "You are the Cyberdene Systems computer! You almost designed the ship itself! You don't need me!"
 The High Lord lowered his head. "Yes, or no, Archmage. Think carefully". From behind his black clothing, the High Lord pulled out a gun shaped object. He thrust in on Seth's forehead. "After all, a wrong answer could lose you your soul."

TO BE CONTINUED...

SWEDISH GOSSIP !!!...

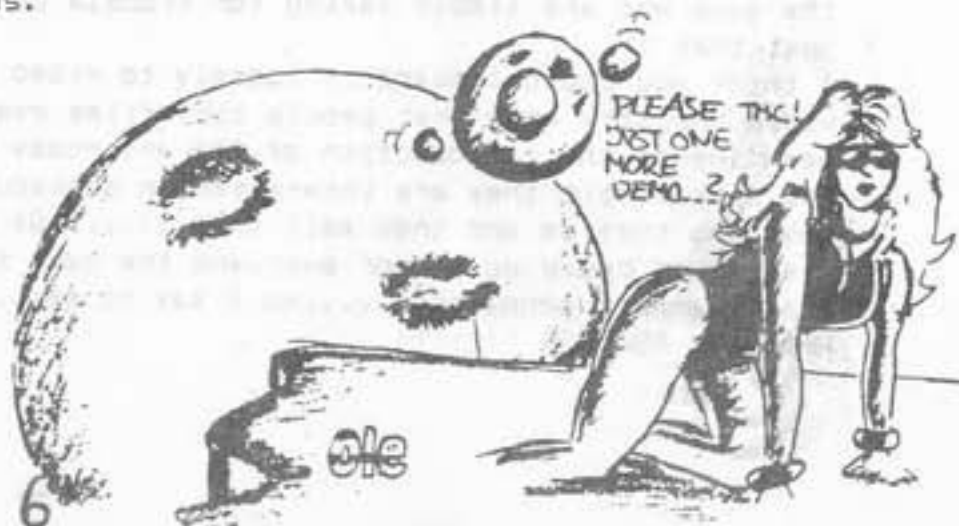
Wow, this has been an eventful month.
 OK, here's ZAGOR of HORIZON with sum rumors and true stuff that's been flying 'round Sweden the last month. First of all, the little HZ meeting at ZAGOR 'n' BAGDERS place. A lot of things happened there. For example AGILE claimed that they broke EXPLODING FIST+ before FLT did, but they didn't release it, and that seems to be normal for a cracking group, doesn't it ?. By the way it bugs!! And the last day of 1988 became also the last day for the freakin group called HEPTAGON which split up in to two and joined FLT (Viper, Salt, Pepa & Judge) and LIFE (Rowdy & Dino). On the meeting KARL XII left AGILE, and without telling anyone. ELRIC called up ten hours later to find out what the hell was going on! It seems like QUESTOR has jumped off FLT and joined ONEWAY. All scandinavias liitle graphics-freak REDSTAR has got an intro from ELITE without asking for it! (With ELITE, I mean the Swedish lamers, NOT the Germans.) LIGHT seems to be trying to get members from everywhere! AGILE seems to be losing more and more members, it doesn't seem that anyone wants to be in there nowadays. And sum Swedish doctors have found a working cure for AIDS. It's called "FLT"! (TRUE !!!). There was a little LIGHT-meeting a few days ago too, of course I was there, picking up all the fights! They don't seem to be that good friends. We'll see... And the group from nowhere-MDT. Has now joined HORIZON. MDT (Microsystem Digital Technology.) was the ones who made that fab demo BONANZA which everyone spread the last part of!. ANTRIAC (lamers?) have joined SECTOR 90 (lamers!) which by the way also had a little party this month. Haven't you seen anything from XAKK? Neither have I. That might have it's explanation in that they are going to join the demo-come on the ZARGON/IKARI meeting is that fair play? TRONIX has got a new (?) member who has a modem so now they are onto the teleline market as well. And finally someones calling on our phone line number, using BAGDERS name. STOP IT!!... ZAINTZ have joined BYTERAPERS and LIGHT have succeeded in their hunt for members, seven guys have joined 'em. Euzkera, Flamingo, swallow, arkatz, Dr Cool, Contring and the 7th (thats his name!) are now members of LIGHT.

C.U. again next month

This is SPIRIT of Science 451 here !!
 I have a small message to all groups who want me to draw a logo for them.... Since I released my Xmas demo, I have received tons of letters, and almost everyone is asking me to draw a logo for them.
 OK, I will draw all the logos for you, but in the future I want paying for them. I don't know any prices yet, but we can talk about that when you contact me. OK?
 Enough about that. Greetings to all my friends.

My address: CHRISTOFER BERNHARDT
 KALGARDSG. 16E
 733 31 SALA
 SWEDEN

Adios....
 SPIRIT !!





Is there any other girl on the cracking scene ?? I do hope I'm not the only one! If you are like me (female and able to code on the computer) then please write to:

LADY BINAER
 PLX 106435 C
 2400 LUBECK 1
 WEST GERMANY.

WANTED!! We are setting up a group on the Amiga and require talented guys to join us. Crackers and Demo coders are required, send a sample of your work to:

JUDGE DROKK
 4 BACK LANE WEST
 ROYSTON
 BARNSELY
 SOUTH YORKS, ENGLAND (We'll be in touch)

Dear NOSAH,

I read your article about selling software. Here in Austria, Germany or Switzerland it is quite normal to do that. I also do it because I need the money for stamps and disks (you see, I'm a student aged 16). I don't earn anything and only get a small allowance of pocket money each week. After all, most of the money I get is used for swapping, but I have to admit that I do make a bit of profit.

But there are guys who do this just to make as much profit as possible. In most cases they don't swap or crack anything. They buy software from well known crackers and then sell them to small time freaks. There are some dudes said to copy about 70 (or more) games a day.

You said that they make money from other freaks work. I can't agree entirely with that. Up to a certain extent this is true, but they spread the cracks by selling them. Most of the people who buy the stuff would never get it otherwise, because they don't have the swap contacts.

Also, a lot of these "sellers" have good connections to computer shops. Here's one example, the biggest "seller" in Vienna is BODO-SOFT. Every day lots of people come to his place to copy the latest C64/Amiga programs. A computer shop gave him a hard disk free of charge, so that other people will see it and buy one. That's the way it is !!

You also said that the selling may have serious repercussions. Well, I don't think it makes any difference whether you sell cracked games or give them away free of charge. The effect is the same.....by the way, games get cracked to be spread don't they ??

Soft Cell/LAZER

EDITORS COMMENTS...

Think about this very carefully, of all the people you know who HAVE been prosecuted by the authorities, how many were selling the games to others.....I bet it is about 99%. These are the guys who are simply asking for trouble by selling the cracks and they are getting just that !!

I think you could compare it loosely to video piracy, the video industry know that people copy films every day of the week (hence the introduction of the anti-copy signal) but the only people they are interested in prosecuting are the guys who copy em and then sell them !!.....Of course this discussion could go on for ever, and the guys that sell the cracks aren't gonna stop.....so I say to em.....YOU GET WHAT YOU ASK FOR !!!!!!!



④



Ha !! Bagder of HORIZON is here to write about last months past demos...If you make a demo that you think is good enuff for this page send it to:

Bagder & Zagor of HORIZON
Kolmlev. 3
14142 Huddinge
SWEDEN

but don't expect me to send your disks back unless you pay for my postage.Let's begin.....

SEEKER 7/ABNORMAL: This is what I think Abnormals best demo so far.With DYSP and big side border openings,they show that they're joining the world of truly advanced coding!As usual they are proving that they have sum really good grafix men who draw good looking logos. just one thing guys:the music in the dysp part isn't made by ZAGOR !!.

SEE YA/VISION: First of all I must say that this is one of a BIG bunch of demos that includes the color-bug that appears on the old 64 when ya put the cursor color and clear the screen,and think the screen will fill up

with the cursor color.But enuff 'bout that! This demo does only have one part and that's a very good looking vision rotation with a very great number of differant positions (which aren't saved but made at the beginning of the part) The chars on the scroll is also worth an extra check,they are real nice.

FRAGILE'89/AGILE: In spite of the run from AGILE, NIZE and SYNCHRO seem to still be in the crew.SYNCHROs part looks like all of his others:tech tech effect and side border scrolls without color bug,while NIZES parts not at all are that good.He thought he made something magic when he made fourteen splits (but only two differant) without blanking the screen,but you all know that that's exactly so much every little lamer would do if they tried.The last parts scroll is almost identical with a scroller KJER/HZ made already in June.

HOODOOOO/SHIT: The new group called Swedish Hackers In Toilettchairs released at the SECTOR 90 party this masterpiece of a demo.The second part is the best.(I try to explain) Its a sprite scroll which starts under a colour split in the right corner at the bottom of the screen,the sprites fly up and their shadows bend over sum color bars in the middle of the screen,where the text "o'brian" scrolls in the side border! Then the sprites go up and disappear under a color split in the top left corner.The entire demo is a must for all demo collectors !!!

HOTSHOT/TRONIX: With this demo and "the day after tomorrow".TRONIX show the world that Sweden includes the best coders (?) This demo is about 600 blocks long and includes stuff like dysp,big side border openings (with color bugs),fld and unexpanded side border scroll and sixteen unexpanded side border scrolls on the same screen,but with the same text !!.My feeling after seeinf this,was except for the good coding the lack of differant logos !.The same two logos show up in almost every part.

MAGNETIZE/XAIM: A new dude shows his face in the real demo world! He has been coding MC since August and in this demo he shows that he really couldn't have done much other than code in the last months !.Side border scroll on the entire screen,unexpanded side border scroll and \$D020-scroll make this demo to a real nice one !!

PHANTASIE/BEYOND: BEYOND FORCEs last big demo with sum strange finnish name,was good.They told me this was better.The intro really didn't make me think so!.(Make another one guys, this is awful!) Unfortunately my version was bugged so the only real new and good part I saw was a part with what they called "the new DYCP scroller" it was a DYCP scroll but with the chars also moving in a sinus in the X line too.It's impossible to describe,it must be seen !!.By the way,this is the first demo I've seen which doesn't have any files in the directory,and track line load.

⑤



Next issue I think that this page will be bigger (NOT TOO SURE ABOUT THAT...ED). This month we have had lots of trouble since 2 computas and 1 drive have crashed. But, cheer up lads, it's only a month left to the next IGUANA !!! Hey Dave ! the mags really getting better !. Call us up on a conferance sumtime..+4687113451 and sorry for all gramatical errors and all spelling mistakes coz we aren't english you know...bye for this time !!!

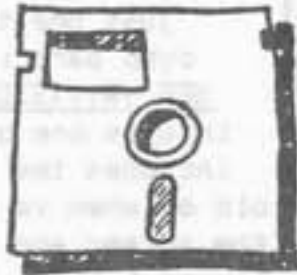
SOFTWARE SPREADER.

I am a dedicated software spreader, and I can spread YOUR cracks. If I get cracks from you in the morning, they will be posted to my contacts by the evening. I swap and spread games on these conditions:

1. I expect all contacts to reply on a regular basis.
2. I will supply games and utils to other contacts even if they have no progs to offer, however, they will have to supply return postage.
3. I swap for pleasure and not for personal gain.
4. 100% reliable.

Send your cracks to me and they will be spread far and wide.

NIGHTHAWK/TSS
53 LOWER CROSS
CROSS HOUSES
SHREWSBURY
SHROPSHIRE
SYS 6JU
ENGLAND



INTRO COMPETITION '89..

Hello, EUZKERA of TRIAD here. We are presenting a new competition on the 64. The two winners will each get half of all the disks which we receive for the competition.

Rules:

1. The intro may not have been used before the competition.
2. There are two classes for the competition, the first is for intro + music. The second is for intro without music.
3. Memory locations 0800-3000 or A000-D000 or E000-FFFF.
4. All entries to reach us before 1st May 1989.

So there will be two winners and we will try to publish the results in all the crackers magazines. Send your entries to:

TRIADS INTRO COMPETITION
BOX 3047
14503 NORSBORG
SWEDEN.



TRI-DOS JOINS DCS !!

Yes guys it is true, you will have read in the gossip column that TRI-DOS has left the legendary group IKARI. Well, in the past few hours it has been agreed that he is to become a member of DCS. This hopefully means that you will still get to see those excellant cracks with the lovely trainer screens. Watch for the first TRI-DOS cracks for DCS soon.

'ICE COOL ICUANA'

GOSSIP COLUMN



A strange month was January, it would seem that everyone was getting itchy feet !!. There were groups folding, reforming and also combining !!. And there was also some major surprises

But the cracking scene is slowly grinding on, hope we get some new games soon !

" HEY.DID YOU KNOW....."

".....NO !.GETAWAY.."

13/01/89. The German members of Bros have teamed up with the German group FOXES and made a new group called POISON, there are already cracks appearing from them...14/1/89..Well, that didn't last long, rumour is that the ex-BROS members have now left POISON and started the group SHARKS again...it seems TRI-DOS is not too popular with NIK/IKARI coz he is telling his contacts not to spread any IKARI cracks except those done by him...It looks as though German group XADES SOCIETY are going to fold in the near future...15/1/89..... LEVEL 99 and XADES are going to combine forces and are creating a new group called ACTION they have already started on new demos and an intro, and their launch is likely to be the Venlo meeting on 21/01/89, so watch out for that !!...There is now a strong rumour that TRI-DOS/IKARI is considering throwing in the towel (at least on the 64)...16/1/89. More groups combining forces in Germany, this time DRIVE and MCG, together with OCTAGON are forming a new group called PARAMOUNT. There is also the possibility of a Yank group also joining forces with them. If so, they may be able to give up and coming ELITE a run for their money....Well, it certainly looks as though TRI-DOS has left IKARI, this is in total contradiction to what he said in last months interview, but it would seem that he is keen to move over to Amiga, well, we are certainly gonna miss those nice trainer screens !!.... 20/1/89. The two groups GENESIS PROJECT and FIRE EAGLE are combining forces !!, I'm not too sure what the group will be called yet, but the move is definitely ON !!....22/01/89..DOOPS another bust occurs in Germany !!. this time it's SPEEDCRACKER, ex TWG member. He had disks confiscated and was taken to the police station, but it's more serious than normal coz it looks like he was shopped by a member of MCG (Tommy ??)....here is a good one, GOLLUM from the legendary FLT, contacted the German group ELITE and asked if he could join them. He was turned down because "he isn't German, and we want to keep the group 100% German"....Still on the subject of FLT, it would seem that STRYDER has been searching for talent in Sweden and has found some new crackers, so we may see FLT REALLY back in business soon....Another legendary group is TRIAD, well you may (or may not) know that TRIAD are back on the scene, but they are a whole new group and have a BIG reputation to live up to. Two previous members of the original TRIAD are MR.PINGE and JANITOR, legends in their own lifetime some would say !!, well one of em is really bored and has been toying with the idea of coming back, but it will not be with TRIAD, but with the group RELAX !!(remember LAST NINJA 2) ??.

26.01.89.....Ex ZENITH member Otiss is back on the scene with a new group called CHAD, I am not sure of the member status yet, but as soon as I know, you will too !!!....where are all the games ??, there is not a lot going about at the moment....ELITE beat the shit out of every one with their release of FISH from magnetic scrolls, not only did they put it out well before anyone else, but they also beat the protection of the passwords, well done guys!!!....27.01.89



" I LUV THIS PAGE!"

holy shit, DCS actually got 5 games to crack today !!!, a happy day indeed...it would seem SPHINX are back in action after everyone had written them off, they are back producing demos....CRIME of DCS is a glutton for punishment, his current telephone bill stands at £840.00 (which is about DM 2560), and I thought he had buried his phone !....Check out the end of Zenith demo coded by Hendy, it will bring a tear to your eyes.....OK end of gossip this month.

ALL INFO RESEARCHED BY NDSAH.



AAARGH! IT'S AGONY UNCLE MOLEY.

Well here I am again, after the lack of problems last month, there must have been someone in trouble over Christmas. Whoever you are don't be shy, tell your favourite Uncle about it. I guarantee an answer!!.

I can't say that this month is a bad one judging by the number of letters that I've had. It just goes to show what a good job I'm doing in curing your little problems doesn't it.

But if this current trend of no problems continues, then IGUANA will form a 'nasty squad' to give you some problems, so then you will have to write to me. And we don't want that do we now??

PROBLEM.

Dear Uncle Moley,

I have a problem. I think it is, you may not. I have a big nose, bigger than my dick, and when I get off with a girl she always wants me to use my nose. Problem is that I get snot all over the bed. Can you help me. I am desperate.

Yours Erotically

??????????

ANSWER.

Recently there has been a lot of concern over this strange genetic disorder. Research into the complaint is presently going on in Fareham and donations for the Nasal Dominance Research Trust can be sent to me, Uncle Moley.

Until a cure can be found there are a few things which can be done. Firstly you can buy at your local chemist, a nasal condom, which does the same job that the ordinary one does. They come in 3 sizes, minute, average and ridiculously large. I suggest you try all 3 to see which fits best.

Secondly you can put a sheet of cling film over your bed clothes which can easily be wiped clean. Either of these methods is recommended and I hope you soon sort yourself out.

PROBLEM.

Dear Uncle Moley,

Help! It's getting worse every day, but I'm addicted. I can't stop calling people lamers and yet I'm totally lame myself. All my friends get hot cracks but my latest game from a contact is Defender of the Crown.

Also I try to code, but Amiga basic doesn't like pokes and when I see my friends latest demos etc. I call them crap and they beat me up for being stupid. This is a bad addiction and I need caring, helpful advice like I trust you will give me, so please, please help.

Yours likingly

L.A. Mer

ANSWER

I see you have a syndrome, not an addiction, lame person. Sorry, lame.....oh anyway you do indeed have a serious problem and writing to me was the best thing you ever did. This ironic syndrome of yours is curable by reversed action, i.e. get some of your friends (if you have any left) to call you a lamer for a few months, yes months, because you've dug yourself a very deep pit to get out of. This will work I promise you.

But to tell you the truth, I think that calling your friends demos crap when you couldn't even change the border colour in basic is unforgivable. Yes, I know who you are (L.A. Mer) and I haven't forgotten what you said about my demo. But then I am a kind, forgiving Uncle and you are sort of forgiven, on the other hand though don't be too surprised to find a hammer sticking out of your head one morning. Hope I've been of some help.

So that's it for this month. I hope you've learnt from these innocent, misled mortals. But please do make a problem for yourself, so you can come and talk to me about it. If you don't, you know the consequences don't you...He He He....

UNCLE MOLEY, 64 MARTIN AVE,
STUBBINGTON, FAREHAM, HANTS,

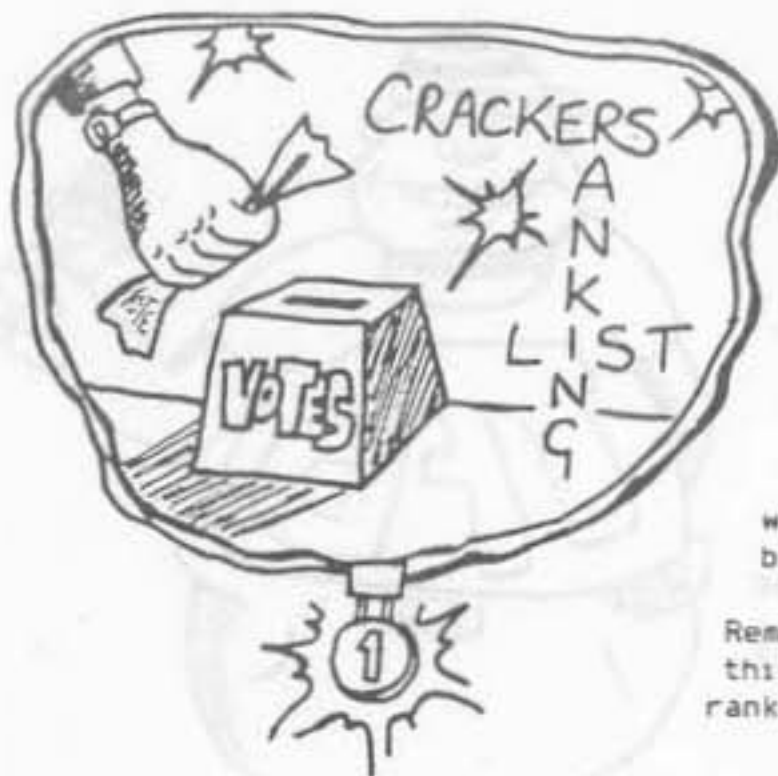
PO14 2RZ, ENGLAND



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02



Welcome again to the IGUANA charts !!.The vote sheet which I introduced last month seems to have been a complete success.You will see that the votes are the largest ever. This is the first month where there is a crackers AND a demo chart.To enable me to fit it all in I have limited each chart to a top 20 only.So take a look below and see just how well your group has done in what must be the best researched chart available.!!

Remember guys,I need the voting sheets to keep this page alive.I know you all like to read the rankings....MAKE SURE YOU VOTE !!!

CRACKERS CHARTS

DEMO MAKERS CHARTS

POS.	GROUP	VOTES	POS.	GROUP	VOTES
1.	(2) IKARI	338	1.	ABNORMAL	149
2.	(1) DCS	337	2.	SCIENCE 451	141
3.	(3) BROS	176	3.	FINNISH GOLD	131
4.	(10) FAIRLIGHT	137	4.	HORIZON	124
5.	(11) ATC	119	5.	RAWHEAD	109
6.	(14) HOTLINE	112	6.	SCOOP	108
7.	(9) DOMINATORS	103	7.	SPHINX	76
8.	(7) ELITE	101	8.	2000 AD	75
9.	(30) MCG	91	9=	XADES(ACTION)	49
10.	(15) BEASTIE BOYS	63	9=	HEXAGON	49
11.	(16) ROUGH TRADE INC.	48	11=	AGILE	48
12.	(34) COSMOS	45	11=	ZARGON	48
13.	(8) ZENITH	44	13.	SHAPE	40
14.	(4) PHOENIX	42	14.	BEYOND FORCE	33
15.	(5) SHINING 8	38	15.	FUTURE	31
16.	(13) XADES(ACTION)	37	16.	ASH & DAVE	24
17.	(12) ESI	35	17.	LAZER	23
18.	(6) SCG	33	18.	XAMPLE	20
19.	(-) CHAD	30	19.	IKARI	13
20.	(19) SPHINX	26	20.	SUB ZERO	10
BUBBLING UNDER....XAKK.QUARTEX. 711.S451.FUTURE.DRIVE.F4CG. SHARKS.POISON.NATO.			BUBBLING UNDER....STARION.ZAINTS. LIFE/RIFFS.LIGHT.TRIANGLE.SSS. ACROSS.MANIACS.		

BEST DEMO NOMINATIONS.....

This was a bit of a mixed bag with no demo really getting a lot of votes.so will just mention those that were voted on....SEEKER 7/ABN.MERRY XMAS/S451.HOTSHOT/TRONIX.PAN DEMO/TSK.SMOOTH CRIMINAL/A&D.REVOLUTION/FUTURE.BEATABLE/H DAY AFTER TOMORROW/TRONIX.MOONWALKER/A&D.ORIGINAL/ZAINTS.LAST REGARDS/SUB ZE: PHANTASIE/BEYOND FORCE.ARTISTS OF TIME/XAMPLE.FREEZER/UPFRONT.

I would like to take this opportunity to mention that the XADES/LEVEL 99 formation did not happen.So ACTION is now the new name for XADES SOCIETY.but remember.there are no members of LEVEL 99 in ACTION !!!!!.

AS SAFE AS A PLK ??

Gosh !!, I sure like IGUANA. It's the best mag I know so far. Well, in issue #5 you said that Germany is a dangerous place to be. You wondered why and how police manages to catch so many guys. In fact, it's quite simple. Some people spread the rumours that swapping on an anonymous PLK isn't as secure as everyone thought, 'coz the police catches you at the post office when you try to get your parcels. Pah!, Bullshit!. The police are not allowed to stop, or even touch you in the post office. (my uncle is prime post officer, so I know this) Anyway.. A lot of people believed this, got scared and threw their PLK address away. They started "private address swapping" again. Now guess what? Police caught some little lamers, confiscated their bits + address books. Of course the address book contained dozens of other peoples private addresses.... So they all got caught too. Other guys think they are very smart and write their telephone numbers in the programs. Well, the police only have to type telephone numbers into a BTX terminal to get the complete address (mean eh ??) So, if all those guys in Germany had been a little more careful, the scene would not have escalated.

By the way, never let the police find other peoples addresses at your house, not to protect them but to protect yourself!! Coz in case they get you to court, they can use the other people as witnesses against you.



GENESIS+FIRE EAGLE.

MONEY PROBLEMS IN GERMANY.

You published that Germany is a very dangerous place for crackers. Well, many people who only use their computers for playing, try to contact crackers for cheap software. On the other hand, most crackers are still in school and get only few pocket money. If they have some contacts abroad, then they get short of money. They have to buy disks, stamps, envelopes etc. They don't know where to get the money from, so they sell software. I had times when I got approx £50 a month (GIVE IT TO ME...ED) from unknown people who sent me disks and money. And so it gives the police a chance to get you. It's a bit easier for me 'coz the police tend to ignore girls (maybe they think we cannot work or crack on the computer)

LADY BINEAR/OMEGA

STOP PRESS, STOP PRESS

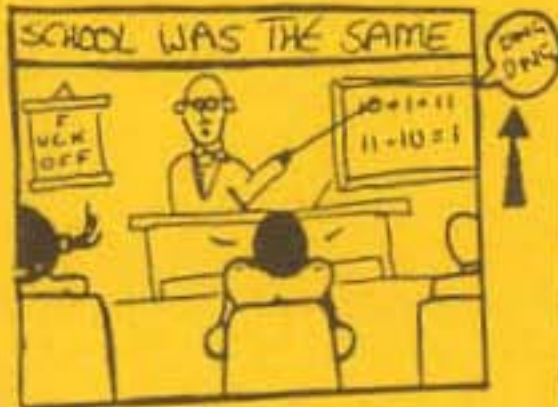
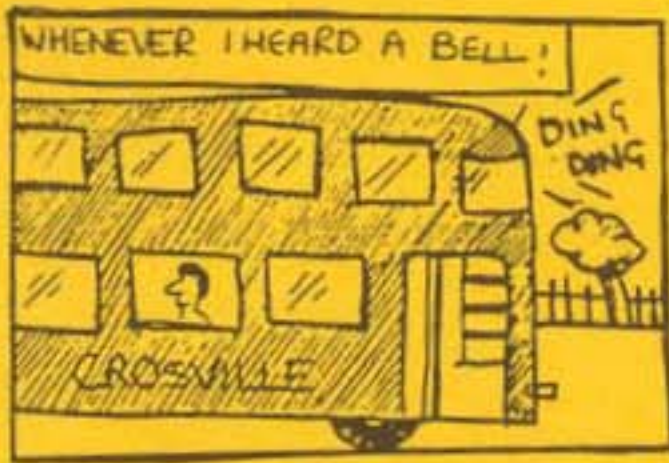
OK guys, here's NOSAH again to give you some news that has happened while I have been getting the mag ready..... I got some great drawings from DEVIL/TROOPERS (Ole) and some of it is included in the mag (look at the TMC joke), also some from GE+FE which are also in the mag..... I forgot to mention in the editors column that ZAGOR/HZ was doing a Swedish news article, thanks ZAG.... News is that there was quite a big bust in Germany a few days ago, at a party organised by MANIACS. Seems that a Policeman went to Venlo in plain clothes and was handed an invite to the party.... EGA the demo group has joined TRISTAR.... have sub zero stopped making demos ??..... Jeff smart from the illegal is now selling a radio show on cassette each month, sounds interesting !!!.... Thanks to Paddy/MSS for doing a cover for the mag, I will use it soon (really nice).... TFB and DAVE left SCOOP after just 5 weeks, but they weren't kicked out, they left "to enjoy more freedom", they

have now formed a group called UNIBIT, other members.. CROORC, JECKLE and 1 more member.

MAC CARTOONS PRESENTS

SON OF ROCKY

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CAN ROCKY JNR OVERCOME HIS REACTION TO BELLS
FIND OUT IN SON OF ROCKY II SOON.....

IGUANA VOTE SHEET

Well it looks as though the vote sheet has worked and so I intend to carry it on every month. A few minor changes have been made to the list to indicate current activity. Thanks to all people who offered constructive criticism.

A few Amiga groups have appeared on the vote lists, because I have said that Amiga will begin to appear in the magazine I have decided to do an Amiga chart. Not that I know many Amiga groups myself coz I am not on that computer (yet).

Remember, if you don't return the sheet, you are in the shit. Completed forms to be sent to the address from the front of the mag. (the sheet can be removed from centre of mag)

1. Vote for your top ten crackers and your top ten demos. (not ten between the two)
2. Name the best demo you have seen.
3. If a group you feel should be rated does not appear in the list, add it and then give your vote.
4. YOU CANNOT VOTE FOR YOUR OWN GROUP.
5. All votes must be based on the last 4 weeks only (all SCG voters please make a note of this !!!!!!!!!).

64 CRACKERS.

GROUP	RATE	GROUP	RATE	GROUP	RATE
IKARI		DCS		BROS	
FAIRLIGHT		HOTLINE		DOMINATORS	
PARAMOUNT		ATC		ELITE	
BEASTIE BOYS		RTI		ESI	
COSMOS		PHOENIX		CHAD	
ZENITH		ACTION (XADES)		XAKK	
SPHINX		711		NATO	
PYROTECH		S451		ABNORMAL	
ONEWAY		

64 DEMO GROUPS.

GROUP	RATE	GROUP	RATE	GROUP	RATE
S451		ABNORMAL		FINNISH GOLD	
HORIZON		RAWHEAD		SCOOP	
2000 AD		SPHINX		AGILE	
ZARGON		SHAPE		FUTURE	
ASH & DAVE		BEYOND FORCE		ACTION	
XAMPLE		

AMIGA CRACKING GROUPS.

GROUP	RATE	GROUP	RATE	GROUP	RATE
.....		
.....		
.....		
.....		

AMIGA DEMO GROUPS.

GROUP	RATE	GROUP	RATE	GROUP	RATE
.....		
.....		
.....		
.....		

The best demo I saw this month on 64 was.....
 The best demo I saw this month on Amiga was.....
 THIS VOTE SHEET IS FROM.....DATED.....